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A NEW NUMERICAL ALGORITHM FOR THE NEURAL FIELD EQUATION IN THE TWO-DIMENSIONAL CASE

Pedro M. Lima and Evelyn Buckwar

The main idea of the neural field models in Mathematical Neuroscience is to treat the cortical space as continuous. Since the number of neurons and synapses is extremely high even in a small piece of cortex, this idea appears naturally as a first approximation to model the neural activity. This approach was first developped in 70's by Wilson and Cowan [4] and Amari [1]; it leads to integro-differential equations (or systems of them), which may be written in the form
$c \frac{\partial}{\partial t} V(\bar{x}, t)=I(\bar{x}, t)-V(\bar{x}, t)+\int_{\Omega} K\left(\|\bar{x}-\bar{y}\|_{2}\right) S(V(\bar{y}, t)) d \bar{y},(1)$ $t \in[0, T], \bar{x} \in \Omega \subset \mathbb{R}^{2} ;$

- $V(\bar{x}, t)$ - the membrane potential in point $x$ at time $t$;
-     - external sources of excitation;
- $S$ - dependence between the firing rate of the neurons and their membrane potentials (sigmoidal or Heaviside function); - $K\left(\|\bar{x}-\bar{y}\|_{2}\right)$ - connectivity between neurons at $\bar{x}$ and $\bar{y}$. Initial Condition: $V(\bar{x}, 0)=V_{0}(\bar{x})$, $\bar{x} \in \Omega$
Numerical algorithms for the approximation of the Neural Field Equation in two dimensions have been proposed by Faye and Faugeras [2], Hutt and Rougier [3]. Here we propose a new numerical approach, based on the use of an implicit second order scheme and Gaussian quadrature.


## Time Discretisation

We begin by rewriting equation (1) in the form

$$
\begin{align*}
c \frac{\partial}{\partial t} V(\bar{x}, t) & =I(\bar{x}, t)-V(\bar{x}, t)+\kappa(V(\bar{x}, t))  \tag{2}\\
t & \in[0, T], \bar{x} \in \Omega \subset \mathbb{R}^{2},
\end{align*}
$$

where

$$
\begin{equation*}
\kappa(V(\bar{x}, t))=\int_{\Omega} K(|\bar{x}-\bar{y}|) S(V(\bar{y}, t)) d \bar{y} . \tag{3}
\end{equation*}
$$

Let $h_{t}$ be the stepsize in time. We define

$$
t_{i}=i h_{t}, \quad i=0, \ldots, M, \quad T=h_{t} M .
$$

Moreover, let $V_{i}(\bar{x})=V\left(t_{i}, \bar{x}\right), \quad \forall x \in \Omega, \quad i=0, \ldots, M$. We
shall approximate the partial derivative in time by the backward difference

$$
\begin{equation*}
\frac{\partial}{\partial t} V\left(\bar{x}, t_{i}\right) \approx \frac{3 V_{i}(\bar{x})-4 V_{i-1}(\bar{x})+V_{i-2}(\bar{x})}{2 h_{t}}, \tag{4}
\end{equation*}
$$

which gives a discretisation error of the order $O\left(h_{F}^{2}\right)$, for sufficiently smooth $V$. By substituting (4) into (2) we obtain the implicit scheme

$$
\begin{equation*}
c \frac{3 U_{i}-4 U_{i-1}+U_{i-2}}{2 h_{t}}=I_{i}-U_{i}+\kappa\left(U_{i}\right), \quad i=2, \ldots, M \tag{5}
\end{equation*}
$$

where $U_{i}$ approximates the solution of (2).
Rewrite (5) as

$$
\begin{equation*}
U_{i}(\bar{x})-\lambda \kappa\left(U_{i}\right)=f_{i}(\bar{x}), \quad \bar{x} \in \Omega \tag{6}
\end{equation*}
$$

where $\lambda=\frac{2 h_{t}}{2 h_{t}+3 c}$,

$$
\begin{equation*}
f_{i}(\bar{x})=\left(1+\frac{2 h_{t}}{3 c}\right)^{-1}\left(l_{i}+\frac{c}{h_{t}} 2 U_{i-1}(\bar{x})-\frac{c}{2 h_{t}} U_{i-2}(\bar{x})\right), \tag{7}
\end{equation*}
$$

$\bar{x} \in \Omega$. Define the iterative process:

$$
\begin{equation*}
U_{i}^{(\nu)}(\bar{x})=\lambda \kappa\left(U_{i}^{(\nu-1)}(\bar{x})\right)+f_{i}(\bar{x})=G\left(U_{i}^{(\nu-1)}(\bar{x})\right), \tag{8}
\end{equation*}
$$

$\bar{x} \in \Omega, \nu=1,2, \ldots$. For a sufficiently small step size $h_{t}$ the function $G$ is contractive and equation (6) has a unique solution in a certain set $Y$; the sequence $U_{i}^{(\nu)}$ defined by (8) converges to this solution, for any initial guess $U_{i}^{(0)} \in Y$.

## Space Discretisation

Assume that $\Omega$ is a rectangle: $\Omega=[-1,1] \times[-1,1]$. Introduce a uniform grid of points ( $x_{i}, x_{j}$ ), such that $x_{i}=-1+i h$, $i=0, \ldots, n$, where $h$ is the discretisation step in space. In each subinterval $\left[x_{i}, x_{i+1}\right]$ we introduce $k$ Gaussian nodes: $x_{i, s}=x_{i}+\frac{h}{2}\left(1+\xi_{s}\right), i=0,1, \ldots n-1$, where $\xi_{s}$ are the roots of the $k$-th degree Legendre polynomial, $s=1, \ldots, k$. Using a Gaussian quadrature formula to evaluate the integral, we obtain the finite-dimensional approximation of $\kappa(U)$. This discretisation provides an accuracy order of $O\left(h^{2 k}\right)$.

$$
\begin{align*}
& \left(\kappa^{h}\left(U^{h}\right)\right)_{m u, / v}=\sum_{i=0}^{n_{1}} \sum_{j=0}^{n_{2}} \sum_{s=1}^{k} \sum_{t=1}^{k} \tilde{w}_{s} \tilde{w}_{t}  \tag{9}\\
& \times K\left(\left\|\left(x_{m u}, x_{1 v}\right)-\left(y_{i s}, y_{j t}\right)\right\|_{2}\right) S\left(\left(U^{h}\right)_{i s, j t}\right) .
\end{align*}
$$

By replacing $\kappa$ with $\kappa_{h}$ in equation (6) we obtain the following system of nonlinear equations:

$$
\begin{equation*}
U^{h}-\lambda \kappa^{h}\left(U^{h}\right)=f^{h}, \tag{10}
\end{equation*}
$$

where $\kappa^{h}\left(U^{h}\right)$ is defined by (9) and $\left(f^{h}\right)_{i, j t}=f\left(x_{i s}, x_{j t}\right)$. To solve (10), which is a system of $N^{2}$ nonlinear equations, we

## Efficiency and Rank Reduction

In order to improve the efficiency of the numerical method, we apply the following technique, proposed in [5] for the solution of two-dimensional Fredholm equations. Assuming that the function $V$ is sufficiently smooth, we can approximate it by an interpolating polynomial of a certain degree. As it is known from the theory of approximation, the best approximation of a smooth function by an interpolating polynomial of degree $m$ is obtained if the interpolating points are the roots of the Chebyshev polynomial of degree $m$. Our approach for reducing the matrices rank in our method consists in replacing the solution $V_{i}$ by its interpolating polynomial at the Chebyshev nodes in $\Omega$. If $V_{i}$ is sufficiently smooth, this produces a very small error and yields a very significant reduction of computational cost. Actually, when computing the vector $\kappa^{h}\left(U^{h}\right)$ (see formula (9)) we have only to compute $m^{2}$ components, one for each Chebyshev node on $[-1,1] \times[-1,1]$. Choosing $m$ much smaller than $N$, we thus obtain a significant computational advantage

## Neural Field Equation with Delay

According to many authors (see, for example[2]), realistic models of neural fields must take into account that the propagation speed of neuronal interactions is finite, which leads to NFE with delays of the form
$c \frac{\partial}{\partial t} V(\bar{x}, t)=I(\bar{x}, t)-V(\bar{x}, t)+\int_{\Omega} K(|\bar{x}-\bar{y}|) S(V(y, t-\tau(\bar{x}, \bar{y})) d \bar{y}$,
$t \in[0, T], \quad \bar{x} \in \Omega \subset \mathbb{R}^{2}$, where $\tau(\bar{x}, \bar{y})>0$ is a delay, depending on the spatial variables. Assuming that the electrical signals propagate with a constant speed $v$, uniform in space, we set $\tau(\bar{x}, \bar{y})=\|\bar{x}-\bar{y}\|_{2} / v$. In the delay case, the initial condition has the form
$V(\bar{x}, t)=V_{0}(\bar{x}, t), \quad \bar{x} \in \Omega, \quad t \in\left[-\tau_{\max }, 0\right]$, where $\tau_{\text {max }}=\max _{\bar{x}, \bar{y} \in \Omega} \tau(\bar{x}, \bar{y})$. The numerical algorithm used to solve equation (11) is essentially the same as described in the previous sections. The main difference results from the fact that when computing the integral on the right-hand side of (11) at instant $t_{i}$ we must use the approximate solution at all instants $t_{i-k}, k=1, \ldots, k_{\max }$, where $k_{\text {max }}$ is the integer part of $\tau_{\max } / h_{t}$.

## Numerical Example 1

In this example our main purpose is to test experimentally the convergence of the method and measure the error; therefore we have chosen a case where the exact solution is known. In this example,
$K(|\bar{x}-\bar{y}|)=\exp \left(-\lambda\left(x_{1}-y_{1}\right)^{2}-\lambda\left(x_{2}-y_{2}\right)^{2}\right)$,
where $\lambda \in \mathbb{R}^{+} ; S(x)=\tanh (\sigma x), \sigma \in \mathbb{R}^{+}$. We set

$$
I(x, y, t)=-\tanh \left(\sigma \exp \left(-\frac{t}{c}\right)\right) b(\lambda, x, y)
$$

where
$b\left(\lambda, x_{1}, x_{2}\right)=\int_{-1}^{1} \int_{-1}^{1} K\left(x_{1}, x_{2}, y_{1}, y_{2}\right) d y_{1} d y_{2}=$ $=\frac{\pi}{4 \lambda}\left(\operatorname{Erf}\left(\sqrt{\lambda}\left(1-x_{1}\right)\right)+\operatorname{Erf}\left(\sqrt{\lambda}\left(1+x_{1}\right)\right)\right) \times$ $\left(\operatorname{Erf}\left(\sqrt{\lambda}\left(1-x_{2}\right)\right)+\operatorname{Erf}\left(\sqrt{\lambda}\left(1+x_{2}\right)\right)\right)$,
where Erf represents the Gaussian error function.

- Gaussian nodes: $k=4$;

Space discretisation: $m=12, N=24$

- Time discretisation: $h_{t}=0.01,0.02$.

Equation parameters: $\lambda=\sigma=c=1$
The initial condition is $V_{0}(\bar{x}) \equiv 1$. We use the notation $e_{i}\left(h_{t}\right)=\left\|V_{i}-U_{i}\right\|$. The ratios $e_{i}\left(2 h_{t}\right) / e_{i}\left(h_{t}\right)$ are close to 4 , which confirms the second order convergence.

| $t$ | $e_{i}(0.01)$ | $e_{i}(0.02)$ | $e_{i}(0.02) / e_{i}(0.01)$ |
| :---: | :---: | :---: | :---: |
| $0.026 .66 E-5$ |  |  |  |
| $0.037 .24 E-5$ |  |  |  |
| $0.047 .46 E-5$ | $2.66 E-4$ | 3.57 |  |
| $0.057 .66 E-5$ |  |  |  |
| $0.067 .61 E-5$ | $2.91 E-4$ | 3.82 |  |
| $0.077 .65 E-5$ |  |  |  |
| $0.087 .69 E-5$ | $3.01 E-4$ | 3.91 |  |
| $0.097 .72 E-5$ |  |  |  |
| $0.107 .76 E-5$ | $3.06 E-4$ | 3.94 |  |

In this example (described in [2]),the firing rate function has the form
where $\mu \in \mathbb{R}^{+}$, and the connectivity function is given by

$$
K(r)=\frac{1}{\sqrt{2 \pi \xi_{1}^{2}}} \exp \left(-\frac{r^{2}}{2 \pi \xi_{1}^{2}}\right)-\frac{A}{\sqrt{2 \pi \xi_{2}^{2}}} \exp \left(-\frac{r^{2}}{2 \pi \xi_{2}^{2}}\right)
$$

where $r=\|x-y\|_{2}=\sqrt{\left(x_{1}-y_{1}\right)^{2}+\left(x_{2}-y_{2}\right)^{2}}$ and $\xi_{1}, \xi_{2}, \boldsymbol{A} \in \mathbb{R}^{+}$. We consider $c=1$ and the external input $I(x, t)$ is 0 . Our aim is to investigate how the behaviour of the solutions depends on the equation parameters. We set the initial condition $V(0, x) \equiv 0.01$ and check whether the solution tends or not to the trivial solution. In Fig. 1 (left and right) a 3D-plot and a contour plot of the corresponding solution are displayed, respectively, for $t=3$, in the case $A=1, \xi_{1}=0.4, \xi_{2}=0.2, \mu=10$, with no delay. The computations were carried on the time interval $[0,3]$ with stepsize $h_{t}=0.1$. The parameters of the space discretisation are $m=12, N=48$. Let $x_{1}$ be a point close to the center of $\Omega$ and $x_{2}$ be a point in the boundary of the domain. In Fig. 2 the graphs of $V\left(x_{1}, t\right)$ (left) and $V\left(x_{2}, t\right)$ (right), as functions of time, are displayed. The behaviour of the solution may be quite different in the two points and it also depends strongly on $\mu$. For $\mu=10$, for example, we see that after a certain time the solution becomes decreasing, both in $x_{1}$ and $x_{2}$. But for $\mu=15$, if $t$ is sufficiently high, the solution increases in both points. This suggests that for some value of $\mu$, between 10 and 15 , there should be a bifurcation (the zero solution becomes unstable).


Figure: 3D-plot and contour plot of the solution


Figure: Evolution of the solution at the middle (left) and at the boundary (right) of the domain, for different values of $\mu$.

## Conclusion

- A remarkable feature of our method is that we use use an implicit second order scheme for the time discretisation, which improves its accuracy and stability, when compared with the available algorithms.
To reduce the computational complexity of our method and improve its efficiency we have used an interpolation procedure which allows a drastic reduction of matrix dimensions, without a significant loss of accuracy.
- Our numerical results confirm the theoretical predictions and are in agreement with the expected behaviour of the solutions.


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